

Once Upon a Summit: Telling the Story for Deeper Learning

Fall Summit 2025

October 16, 2025



Your Feedback





Your feedback is important to us!

Remember we need your survey completed as a requirement for reimbursement.

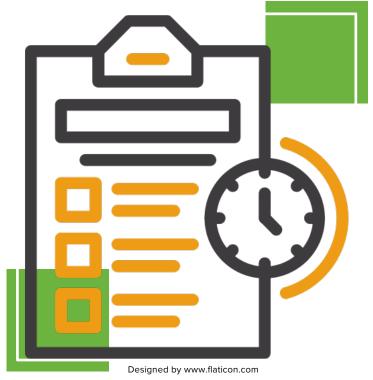


Agenda

Day 3

- Welcome and Mentimeter Results
- Synthesizing Our Learning
- Summit Stories
- Learning Journey
- Closing Circle









DAY 1 RESULTS - Pulse Check





Pulse Check Results



What three words describe your experience of today's session together?









What feedback can you give us to help us improve tomorrow's sessions?

All is going great!	N/A	Na
Snacks were great!	Na	More time for individual reflection
We would appreciate power cords for the computers.	Written cards of the prompts or guides. But I don't think anything needs to be improved. This is just an idea.	Turn on the a/c, please.
Thank you for an enjoyable session. I appreciate the opportunity to	Loved all of it!	Great! Thanks for the guidance.
collaborate and create, as well as add humor:)	Loved difform:	Just keep an eye on the temperature.



Pulse Check Results



N/A

Thank you for the snacks

I loved the content area stories and how the audience had stories to share beyond the prompt. Such as the math and which bathroom do you go to making word problems into stories.

N/A

More theory based information and less opinion based knowledge.

Glad we got to interact with a lot of participants.

N/A

I think the pace and flow of events are good.

I am tired. And it has all been wonderful. The days are full and energizing all at once. Na

Na

After an activity, there should be a summary of take-aways so that every participant leaves with a clear idea of the main concepts to use in their practice. Example: these are the X elements of a stor



Summit Stories: Voices That Move Us



Storytelling Order





Learning Objectives



1

Design opportunities for learners to craft and share their own stories as a means of meaningmaking and identity development. 2

Understand the cognitive and emotional benefits of storytelling in educational settings, including its impact on memory, empathy, and student engagement.



Apply storytelling design to learning experiences that make complex ideas accessible and relevant across disciplines and grade levels.



Integrate narrative techniques into instruction, coaching, or leadership to enhance communication, build relationships, and promote culturally responsive practices.



Reflect on how storytelling can support inclusive and equitycentered approaches in their educational context.















Chapter 2









Synthesize Your Learnings

- One powerful example of storytelling you've experienced here
- One new idea for using stories in teaching and learning
- One challenge to address when using storytelling
- One quote or takeaway that captures why storytelling matters



Next Steps

Staying Connected

- Learning Journey
- COP



Once Upon a Summit: Telling the Story for Deeper Learning Journey



Directions: Select one of the options from the menu below to demonstrate how you will apply your learnings about storytelling techniques.

Requirements:

- Completed by Fall 2026
- Participate in 2 Community of Practice meetings
 - March 2026 (mid-point reflections and learnings)
 - o October 2026 (final reflection due)

Option 1: Bring on one of your Seed Stories to life

Expand and implement one of the Seed Stories you created during the summit.

Deliverables

- Story narrative and application
- Reflection on your experience and your students' responses.

Option 2: Reframe and Retell

Take one teaching experience and retell it from 3 different perspectives (e.g., a comedy, a drama, and as a news report).

Audio of you telling each version of the story.

Reflection on the experience and which felt more authentic or impactful.

Option 3: Create a Storytelling Resource Bank

Develop a storytelling resource bank (shared folder, Padlet, or website) that curates at least 10–15 high-quality resources designed to help faculty, teacher candidates, or colleagues integrate storytelling across content areas. The bank will include a balance of frameworks, activity templates, exemplars, and reflection tools that can be adapted for professional learning, coursework, or classroom use.

Deliverables

- Link or copy of resource bank
- Description of how it will be shared or used in your program
- Reflection on design process and anticipated impact

Option 4: Facilitate a Collaborative Storytelling Experience

Design and lead a collaborative storytelling activity or event that engages a group within your context (students, colleagues, families, or community members) in sharing and co-constructing stories around a shared theme, goal, or challenge. The purpose is to build connection, empathy, and collective understanding through story. This could take the form of a story circle, gallery walk, digital showcase, or live storytelling session.

Deliverable

- Description of the storytelling experience (purpose, audience, format, and facilitation process)
- Artifacts or documentation from the session (e.g., photos, story excerpts, notes, or participant quotes)
- Reflection analyzing what emerged through the process (key insights, emotions, or themes) and how storytelling fostered
 community or collaboration in your setting



BranchED Closing Circle



The Power of Circles

- Promotes unity
- Underscores interconnectedness
- Demonstrates the continuity of our work





A Higher Standard

Thank you for your time











